

Award winning filmmaker with 15-years of visual storytelling experience spanning narrative film, video games, advertising, music videos, and animation. Diverse media history and international experience has cultivated a collaborative, creative leader who loves challenges and developing dynamic visual projects. Rare blend of creative instincts, technical savvy, and project management acuteness with strong communication skills.

View portfolio at brettrogstad.com

EXPERIENCE

Telltale Games (San Rafael, CA)

April 2016 – September 2018

- **Senior Lighting Artist** - As project lead, worked with junior artists to develop cinematic visuals. Crafted / polished environment and character light rigs based on real world cinematography experience. *Walking Dead: A New Frontier, Minecraft: Story Mode Season 2, Minecraft: Story Mode Netflix.*

Freelance Production (International)

April 2010 – April 2016

- **Producer, Cinematographer, Editor and Animator** for clients such as: Save the Children (Singapore), Knotel, mOcean, Google, Anis del Mono (Spain), the Solutions Project, and a variety of independent artists. Projects consisted of producing talking head interviews, dynamic animations, music videos, narrative films, and post-production services.

Skadaddle Media (Sausalito, CA)

April 2009 – April 2010 (Freelance Contract 2014)

- **Director of Production and Technical Producer** for Mutual of Omaha's national ad campaign: "the aha moment." Traveled across the U.S. in a mobile video studio as cinematographer. Filmed inspirational stories that were edited into broadcast television ads. Produced travel blog content and developed video content.

Groundspark (San Francisco, CA)

January 2008 – April 2009

- **Post-Production Supervisor & Assistant Editor** for feature length documentary, *Straightlaced*. Oversaw the technical production of final interviews, both on location and in-studio, assisted in the on-line edit process, and helped facilitate the visual effects between post-production houses.

EDUCATION

Master of Fine Arts - Writing, Directing, Cinematography - NYU Tisch Asia (Singapore)

2010-2015

Bachelor of Arts - Film Production - San Francisco State University

2002-2005

Areas of Expertise

Project management: client relations, scheduling, budgeting, talent/vendor negotiations, insurance, permit allocation

Creative Development: client goals, branding guidelines, audience research, clarifying messaging, storyboarding, animatics

Post-Production Software: Avid Media Composer, Adobe Premiere, Photoshop, Illustrator, After Effects, Pro Tools, Final Cut, DaVinci Resolve, Maya.

Work Management Software: Jira, Confluence, Microsoft Office, Movie Magic Budgeting, Movie Magic Scheduling

Experience with **film cameras** (16mm, 35mm) and **digital cameras** (DSLRs, RED and Arri Alexa)

Technical and safety training for "on set" protocol, including experience with lighting and grip equipment

Well versed in social media tools